

# THE ATHERLEIGH LADIES BOWLING LEAGUE

## (Founded 1996)

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### Bye Laws

- 1) Each team will be issued with a copy of the Bye-laws of the League and shall be bound by them.
- 2) Any team, after receiving notice of a delegates meeting, not sending a representative to such a meeting shall be fined £3.00.
- 3) All games of bowls to be played in accordance with the Laws of the British Crown Green Bowling Association.
- 4) Registered teams to provide a list of team members (complete with their British Crown Green Bowling Association registration numbers) and forwarded to the Secretary no later than the AGM in January. Players may be registered throughout the season. The secretary to be notified with the players name and BCGBA registration number before any player is eligible to play. Any team failing to comply with registration clause and playing ineligible players will forfeit any games were the offending player(s) participated.
- 5) Matches to be played on Tuesday afternoons. Teams in the League shall play matches each season on dates shown on the fixture list and no alternative shall take place without notice being given to the secretary. In the event of a match being abandoned due to inclement weather, or any other satisfactory reason, the match to stand as so far played, not replayed in its entirety, and completed on a date mutually agreed upon between the competing teams within 21 days or within one week of the end of the league fixtures, whichever is sooner. Should any player involved in an uncompleted game is unable to continue on the amended date, the game shall be awarded to his opponent and the absent players score to remain at the total when the game was interrupted. The players drawn for the abandoned match must not be changed unless approved by the Executive Committee.
- 6) In the event of a green being unplayable before the start of the match both teams shall attend. If the match is postponed, the match must be played within 21 days of postponement or within one week of the end of the league fixtures whichever is sooner. The league Secretary must be informed of the details of the rearranged fixture within twenty four hours. If not played within this timescale points will be awarded as decided by the Executive Committee.
- 7) Teams may not cancel matches due to unavailability of players.
- 8) Any team not completing their fixtures shall be fined a sum equal to the amount of the seasons registration fees and will subsequently have to re-apply for entry into the league.
- 9) Home greens to be available to the league for competitions for the duration of the season.
- 10) Standard jacks (stamped and in date) belonging to the home team will be used for all matches
- 11) Each team shall consist of 8 players.
- 12) The two Captains must draw four players each prior to the start of the match. The HOME captain to place his four cards face down and the AWAY captain to cover them with his four cards. This will form the draw and the order of play will be decided by the HOME captain. The team captains must fully declare their draw of eight players by the time the fifth block is available to be put on the green. Any team unable to field a full complement of players in a match must use a blank card during the drawing of the cards. A blank card to be used for each player short. The captain of the team that has a shortage of players to decide which session of the draw to place the blank card(s). Teams will concede 21 points for every non-player.
- 13) Teams will field four players at the start and will replace one by one until all eight players have completed their games. Any player drawn and unavailable will be given until the eighth block. After this point the game will be awarded to the non-offending side 21-0. Until the conclusion of a match not less than four games must be in progress.
- 14) A player may only play once in a match

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- 15) Visiting teams shall have sole use of the green for ten minutes, commencing ten minutes prior to the start time: home team practice to take place up to ten minutes prior to the start of the match. The away team captain is permitted to practice for ten minutes during the twenty minutes prior to the match.
- 16) Practice not allowed by a visiting team 7 days prior to a match. No practice allowed 7 days prior to matches arranged on a neutral green. A player who is a member may enter a competition on that green.
- 17) There shall be no practice when cup matches are played on neutral greens.
- 18) The score sheet, agreed by the captains of each side, must be forwarded (preferably by email), by the home team captain, to the Secretary within 3 days. This does not preclude the away team captain also forwarding the results to the Secretary. Failure to comply will result in a £1.00 fine deductible from the home club's prize money.
- 19) All matches will be decided by the difference of the sum of the total points scored by each team. The team with the most points will be the winner and will be awarded 3 points for home aggregate or 4 for away aggregate. In the event of an aggregate draw the home team will receive 1 point and the away team 2 points
- 20) The team with the most points at the completion of the fixtures will be the league winners. In the event of a tie
  - (a) Positions to be decided on points difference.
  - (b) If equal after (a) teams will play off on a neutral green within 14 days following the last league match.
- 21) Relating to play off for league winners. All players must have played a minimum of three games for the teams concerned in that season. In the event of this match being a tie the captains will nominate two players, one from each team to play one game 21 up. The winner will have secured the league title for his/her team.
- 22) The individual merit shall be awarded to the player who has the most points (3 for home win and 4 for away win). In the event of a tie the player with the best points difference shall decide.
- 23) Number of points allowed for a walkover for individual merit purposes 21 – 11. Absent must be shown on sheet. Number of points awarded for a walkover will be 21 – 0 on the results sheet.
- 24) All matches to start at 13:00. The start time of any match may be amended on the agreement of both teams.
- 25) If a dispute between two teams cannot be resolved, the matter must be put in writing to the secretary within 24 hours, to be dealt with by the executive committee. Both teams will be consulted either jointly or individually as deemed by the executive committee.